

# SkyJo

## Target

The game runs over multiple rounds until a set goal (ex. 100 points) is reached. The player with the least points wins.

## Game preparation

Shuffle all cards well. Each player gets 12 cards facing down. One pile in the middle is the discard pile with one open card to start with. A second pile next to it is the draw pile with cards facing down. All players arrange their cards in front of them, three rows with 4 columns. Then 2 random cards in that 4x3 grid will be turned over, revealing their faces.

## Game start

All players add their two open cards. The player with the highest sum starts. For all subsequent games the player who finishes the round will start.

## Playing the game

Each players turn starts by drawing a card from the draw pile (hidden face) or the discard pile (open face).

If a player chooses to draw an open card, they have to exchange it with one of the 12 cards in front of them (open or hidden). The player may not look at the hidden cards. The exchanged card gets discarded open to the discard pile.

If a player chooses a hidden card from the draw pile he/she may look at the card and if they choose to exchange it with one of the 12 cards in front of them may do so as explained above. However if they choose to discard the card, they will discard it open onto the discard pile and have to reveal one of the hidden cards in front of them (turn one card around).

The turn ends and it is the next players turn in a counter-clockwise direction. The game ends when the first player reveals their last card. After that all other players may play one last turn counter-clockwise.

After all players have finished their turns, all cards, open and hidden, are added up and added to their players total score.

The player who finishes the round (first to reveal their last hidden card) has to have the lowest sum. If another player has a lower or equal sum, the finishing players points for this round are doubled, but only if they have positive points.

## Additional rule

If a player has 3 cards of equal points in one column, they have to discard that whole column, reducing the total amount of cards in front of them. The exchanged card goes onto the discard pile first, then the 3 equal ones on top. This rule also applies during the last round after a player finishes.

## End of game

After each round the players points are added up. Once an agreed upon total (ex. 100 points) is reached the player with the lowest total wins.